

Name: David Petersen		Grading Quarter: 1	Week Beginning: 8/7
School Year: 2023-24		Subject: Graphic Design 2	
Monday	Notes:	Objective: Understand the difference between Raster and Vector images Lesson Overview: Briefly explain the toolbar, control bar and the pallets and where they are located. Intro to AI Raster vs. Vector	Academic Standards: 75 Examine, using a magnifying glass, the differences between printed raster and vector graphics. 8.2 Analyze the applications of vector-based and raster images
	Notes:	Objective Understand what is Graphic Design - Review- Raster vs. Vector, Introduce AI Workspace Lesson Overview: Go over the difference between raster and vector Explain the difference between Raster and Vector Images - Draw an example of each and explain resolution and ppi and quality Draw examples on the board Use the yellow jacket Vector vs Raster image (found in Instructional)	Academic Standards:G 8.2 Analyze the applications of vector-based and raster images
	Notes:	Objective: Intro to AI, Selection Tools and Shape Pass out new point sheets Review turning in Bellwork, Point Sheet and Make up Work Review Raster and Vector Overview of AI toolbar, control bar, menu, windows 1.shape tool 2.selection tools 3. fill and stroke Texaco Logo	Academic Standards: 5.3 Utilize correct software for the final product (i.e., page layout, photo manipulation, illustration, etc.) 6.1 Identify elements of design (e.g., line, shape, form, texture, pattern, color, value, space, and size) 8.3 Create vector illustrations using industry standard software
Tuesday			
Wednesday			

Thursday	Notes:	<p>Objective:</p> <p>Lesson Overview: HOUSE AND TREE (AI Selection Tools Wand and lasso, Stacking Order, Control Bar) Group and Ungroup (saving work)</p> <p>Show them how to click to make something active then click again to manipulate (dark is active white is not)</p> <p>Show them how to save their work in the last five minutes of class.</p> <p>Have them make a bunch of shapes in illustrator and color them (one challenge would be to make a triangle without instruction)</p> <p>Show them how to use the Magic Wand and Lasso tools</p> <p>Turn them loose on making the house and tree control panel and the shape tool. (talk about how most things have a stroke and some things have a fill that you can change color (show them how to do the color changes)</p> <p>go over zooming 3 ways (and talk about shortcuts)</p> <p>SHOW how to screenshot and add to student vue</p>	<p>Academic Standards:</p> <p>73 Discuss digital asset management.</p> <p>74 Describe file naming conventions.</p> <p>8.1 Differentiate among the color spaces (e.g., RGB, CMYK, Spot Color, L*a*b*, HSB, HSL, grayscale, and hex color) and how they relate to graphic design</p>
Friday	Notes:	<p>Objective: Understand how to Save to OneDrive- Internet Data Storage, and Cloud Services</p> <p>Google Data Center</p> <p>Introduce flag project</p> <p>What would be the most efficient ways to put the stars and stripes on the flag and what methods did you use?</p> <p>Go over learning to do things in a more efficient way.</p> <p>making a perfect star, copy and paste a line etc.</p> <p>making a perfect stripe</p> <p>Talk about how much a graphic designer can make by being fast and accurate (have them write the steps on the back of their bellwork prior)</p> <p>Walk them through submitting work into synergy. Make sure all adobe is working.</p>	<p>Academic Standards:</p> <p>78 Create an instructor specified design using a vector illustration program.</p> <p>8.10 Produce single- and multi-color graphic works using industry standard software</p> <p>8.3 Create vector illustrations using industry standard software</p>